## PRODUCER/CREATOR'S CHECKLIST FOR FILM/PROJECT-MAKING

From @eBass\_Ent (electronicbass.com)

Initial	Work
	Lock in a SOLID script OR Lock in concept/premise (If it's for a podcast/gaming series, etc.)
Pre-Pi	roduction
	Breakdown your script (Locations, Characters, Wardrobe, Props, etc.)
	Create an initial budget (always include "incidentals" line for costs you cannot predict)
	Start fundraising, if you need to fundraise
	Write-up casting breakdown for roles
	Post casting notices
	Hold auditions
	Offer roles
	Find and lock in crew (minimum: camera + sound + equipment)
	Lock in locations
	Lock in filming dates
	Create a shooting schedule
	SAG-AFTRA doc: Preliminary Information Sheet (online)
	SAG-AFTRA docs:
	☐ Adherence Letter Theatrical
	□ Adherence Letter P&H
	[Appropriate New Media, SPA, UPA, etc.] Agreement
	☐ Signatory ID Documentation
	□ Shooting Script
	☐ Pre-Pro Cast List
	☐ Line Item Budget
Produ	ction
	DIT: Make sure you <b>always</b> have TWO backups of all footage, and keep them in separate
	locations (this means you need to have purchased external drives for this purpose)
	Reminder: lunch/dinner breaks at 6 hrs and 12 hrs from first call (not counting meal break time)
	Standard day: 8 hrs, 8-12 is overtime, 12+ is double-overtime [does not include meal breaks]
	SAG-AFTRA doc: Performer Employment Contracts
	Payroll checks
	SAG-AFTRA doc: P&H checks
	SAG-AFTRA doc: Production Time Reports (Exhibit G)
Post-F	Production
	SAG-AFTRA doc: Final Cast List (& Final Budget, when necessary)
	Editor: Starts the edit
	Color Correction [ + VFX (if needed)]
	Sound Design
	Blu-ray and/or DCP making for festivals (Or Vimeo private link to the project)
	Festival submissions (make sure to budget for this!)
	Understand how deferred pay works, if you have opted for deferred pay in your Performer
	Contracts (ie. As soon as you monetize, it is owed).